
tags: - cocubes - aon - practice

Daily Game Drill

20-minute session

Minutes	Drill	Measure
0–5	small maze/path puzzle, plan before moving	number of routes solved without backtracking
5–10	visual sequence recall after arithmetic distractor	longest accurate ordered sequence
10–15	four-condition logic puzzle	number of deductions before guessing
15–20	mental arithmetic: percentages, two-digit add/subtract/multiply	correct answers, not only attempts

Tiny self-checks

Memory

Read this sequence once: 2, 7, 1, 8, 3. Cover it, subtract 17 from 63, then recall sequence in order.

Numeracy

1. 15% of 240.
2. $98 + 46$.
3. 18×7 .
4. 360 divided by 12.

Answers: 36, 144, 126, 30.

Deduction

If every blue tile is square, and a tile is not square, can it be blue? No. This is contrapositive reasoning.

Stop condition

Stop after 20–30 minutes. Mental fatigue harms speeded-game performance more than it helps.

[[06_Gamified_Assessment/Game_Playbook|Game playbook]]